

Coos Bay Speedway

SPORTSMAN RULES

(MINIMUM WEIGHT 2600 LBS WITH DRIVER AFTER MAIN EVENT)

Any car with an aftermarket (tube) front end, will be required to add an additional 100lbs to the chassis. 50lbs will be put on each side of the car in front of the motor plate. Weight must be securely mounted, painted white, with the number of the car painted clearly on the weight. Must be able to be removed for tech.

THESE RULES SUBJECT TO CHANGE WHEN DEEMED NECESSARY IN ORDER TO RESTORE
EQUAL RACING AT ALL TIMES.

CHASSIS: Full roll cage, stock front clip or full tube chassis allowed. Chassis may be tube from end of front clip to rear, minimum 108" wheel base. Fully enclosed fuel cell, with rollover valve. Pick-up hooks front and rear, tubed upper control arms ok must have stock lower control arm. 5" or bigger coil springs only, NO coil overs. Coil Eliminators & Sliders ok. STEEL SHOCKS ONLY, no adjustable shocks allowed. 4 shocks only one per wheel. Weight jacks ok.

BODY: Aluminum or steel ok, NO Fiberglass. Must have a roof, 6" MAX spoiler only. No sideboards, spoiler sides to be a maximum of 12" in length. Any plastic nose ok. Rear deck height MAXIMUM 37" Stock Car Or Modified Type of body allowed.

NO TRACTION DEVICES OF ANY KIND.

DRIVELINE: Must have safety strap 2" wide. Driveline must be painted white.

FUEL CELL MANDATORY: Must be attached with two 2" straps all the way around or 1" square tubing. Bottom of fuel cell mandatory

ENGINE: CARBURATED ONLY, NO BIG BLOCKS, MUST BE ALL STEEL. NO ALLUMINUM HEADS. ALLUMINUM INTAKE OK. Can be all roller, Aluminum or stamped steel rocker roller. Headers ok, must be self starting, wet sump only, NO dry sump. Gas or Alcohol ok. NOT ALLOWED: BLOWERS, INJECTION, NITROUS

Must be self-starting to begin race. If push start is needed, car will start at the back of the pack, NO EXCEPTIONS.

CLUTCH/TRANSMISSION: Only (1) transmission will be allowed per car. Transmissions must have at least (1) forward gear and (1) reverse. Any Transmission Allowed, Steel Fly Wheel ONLY, Driver

Preference of Clutch.

REAR END: Quick change Must Be Marked before hotlaps. Ford 9", Floater or GM ok, can be 3 link, 4 bar or leaf springs of any kind. Lift bars allowed with the shock only, No 5th coils allowed. Pull bar or solid bisquet bar ok. 5th shock may be run with solid bar

FUEL: GAS or alcohol. Racing fuel and E85 allowed. No performance-enhancing additives. Upper cylinder lube allowed with alcohol only. Fuel sample may be take rom any car at any time.

SEAT: ALUMINUM RACING SEAT REQUIRED.

DOOR BARS: Steel door plates, 18 gauge or .049-inch minimum thickness metal, must be securely welded to outside of door bars on driver's side.

TIRES/WHEELS: Any asphalt slick 11.5 inches or less can be hand grooved Or Hoosier Racing Tire G60-15 Grooving Allowed of G60. Steel or Aluminum wheels only, wide five ok, wheels must be 5 lug rims. Right Side Bead lock ok.

SEAT BELTS: 3" Lap belt with (5) point mounting system only. All belts must be securely mounted and in good condition. All belts subject to inspection. Belts must be no more than four years old.

MUFFLERS/EXHAUST: MANDATORY: Must meet 95db or below at 100 feet or you WILL NOT RACE. NO SUPER TRAPS.

HELMETS: Helmets are required and must be Snell SA2010 or newer. Subject to inspection. Helmet must be worn at all times when car is moving. NO MOTORCYCLE HELMETS

UNIFORMS: Driving uniforms or racing suits of fire retardant material mandatory, at all times when on the racetrack, in your car. Driving gloves are mandatory. NECK BRACE REQUIRED. ARM RESTRAINTS, OR WINDOW NET. MANDATORY!

EXTINGUISHERS: All cars must have a minimum 2½ lb. fire extinguisher properly mounted in a quick release bracket within easy reach of driver. Must also have one in your pit area.

ALL NUMBERS MUST BE IN CONTRASTING COLORS ON EACH SIDE OF THE CAR AND ROOF. SIZE ON SIDES- 4" THICK BY 20" HIGH TOP- 4" THICK BY 30" HIGH MUST HAVE A 10" NUMBER ON THE REAR OF CAR.

NO 2- WAY OR MORE COMMUNICATION DEVICES OF ANY KIND WITH DRIVER DURING ANY EVENT.

NO REARVIEW MIRRORS OF ANY TYPE ALLOWED.

TECH INSPECTOR WILL HAVE THE FINAL DECISION ON ANY RULE IN QUESTION.

TRACK OFFICIALS HAVE FINAL WORD ON ALL RULES.

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IF IT DOES NOT SAY YOU CAN. THEN YOU CAN'T.

It is policy at COOS BAY SPEEDWAY that any car not passing class specific rule[s] at technical inspection may, upon discretion of tech official, be given a one, week grace period to bring car into compliance with unmet rule[s]. Grace period does not apply to tire rule, or motor rule. Tire rule must be met before entering the track.

Competition Rules

1. Cars shall line up in the proper order in the staging area when called. It will be the responsibility of the driver to know their proper line up position. Any car not ready and properly lined up will be placed at the back of the pack.
2. Green flag start: Once the flag man has given the signal that there is one lap to go (one finger), to the green flag, the green flag will be given on the next lap, barring an accident or other situation that would make giving the green flag unsafe.
3. The car on the pole will determine the pace of the start of the race, there will be no passing before crossing the start.
4. On a restart, green flag racing may resume at the cone in turn 4.
5. There will be NO racing to the yellow flag.
6. Rulings from the flag stand cannot be protested.
7. It is the driver's responsibility to drive appropriately for both track and car conditions.
8. Driving under the berm, unless to avoid an accident. No position is to be gained while under the white line.
9. No bumping allowed. Bumping is defined as any contact that appears to be intentional or that disturbs the driving pattern of the car bumped.
10. Drivers are expected to maintain a reasonable racing line/groove. No mirror driving.

Blocking another car is not allowed.

11. Drivers attempting to gain position must yield, unless their front wheel is even with the driver of the car they are passing.

12. Unsportsmanlike like conduct will not be tolerated. The actions of our members reflect on the association.

13. Drivers being lapped shall hold their groove. This would also apply to non-competitive cars (for example, a car with handling problems).

14. Two (2) unassisted spins during a race will result in disqualification.

One (1) unassisted spin during a race will result in starting at the back of the pack.

15. After a yellow or red flag restart, all cars will restart in the order they were running on last completed green flag lap Car causing an accident and dead cars will be placed at the back of the pack.

16. Restart Line Up 1 lap to green.

17. All cars must have transceivers (one way radio)