



“Salute To Indy” – Battle at the Harbor Race Format

Day #1 Race-Day Events:

- Hot Laps (3 laps)
- Qualifying (Group Qualifying - Knockout)
- Heat Races (10 laps)
- Dash Re-Draw (8 laps)
- B-Main (12 laps)
- A-Main (20 cars – 30 laps)

Day #2 Race-Day Events:

- Hot Laps (3 laps)
- Qualifying (Group Qualifying – Knockout)
- Heat Races (10 laps)
- Dash Re-Draw (8 laps)
- B-Main (12 laps)
- A-Main (20 cars – 40 laps)

Race Format:

Qualifying

- We will group qualify in groups of 4-6 cars using a 4-round knockout style to determine “King of the Harbor”. Everyone’s fastest lap in Round 1 will be used for points and for setting line-ups.

Heats

- Top 6 in heats inverted based on qualification time; the rest of the field lined up according to their qualification time. Cars will be split evenly into 2-4 heats with no more than 8 cars in a heat race. If two heats then the odd qualifying cars in first heat and the even qualifying cars in second heat. If three heats, then 1st, 2nd and 3rd will be in separate heats with the remainder being split the same way.

Dash Re-Draw

- Re-draw on front-stretch with the top 8 in points through qualifying and heat races (ties broken by qualification time). Cars will roll out to front-stretch and 8 kids will be chosen from crowd to come down and pull a car’s starting position. Finishing order will determine the first 4 rows of the main event.

B-Main

- If there are 21+ cars, we will run a B-Main event unless track promoter decides to run all cars in A-Main. The top 16 cars based on qualification and heat race points earned will be locked into the A-Main, remainder of field will line up for B-Main straight up based on total points earned. Top 4 transfer.

A-Main

- Line-up for the A-Main will be based on qualifying and heat race finish points. The first 4 rows will be determined by the finishing order of the dash. If a B-Main is run, the top 4 finishers will start straight up behind the 16 that were locked into the A-Main.

* All tie-breakers (in determining starting positions for main events) will be decided based on qualification time.

- \$50 entry fee for all competitors if paid by April 30th, \$100 after May 1st.
- All competitors are required to use transponders and raceceivers if track requires.

King of the Harbor (Knockout Qualifying) - \$200 ea. Night
Trophy Dash Winner - \$100 ea. Night

Saturday A-Main Payoff

1 st	\$1000
2 nd	750
3 rd	500
4 th	400
5 th	375
6 th	350
7 th	325
8 th	300
9 th	250
10 th	250
11 th	250
12 th	250
13 th	250
14 th	250
15 th	200
16 th	200
17 th	200
18 th	200
19 th	200
20 th	200
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	\$6,700

Sunday A-Main Payoff

1 st	\$1500
2 nd	1000
3 rd	750
4 th	600
5 th	500
6 th	450
7 th	400
8 th	350
9 th	350
10 th	350
11 th	300
12 th	300
13 th	300
14 th	250
15 th	250
16 th	250
17 th	250
18 th	250
19 th	250
20 th	250
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	\$8,900

B-Main Cars not transferring to the A-Main - \$100 ea.

* Above purse based on available sponsorship